

#<sub>1</sub> \$<sub>2</sub> K<sub>3</sub> **Article Window**

An article window displays the text of an article. The article is initially positioned in the scrollable window to the beginning of the article text, with the article header scrolled out of sight. (If you scroll the window manually during the short time that the article is being retrieved from the news server, the article is not repositioned.)

File Menu Commands

View Menu Commands

Respond Menu Commands

1# Article\_window

2\$ Article Window

3<sup>K</sup> Article Window

## #4 \$5 K6 **File Menu Commands**

### **Save**

Saves the article in this Article Window to a file. The filename from the most recent **Save As...** is used. If no **Save As...** has been done in this session, **Save** acts just like **Save As....**

### **Save As...**

Brings up a dialog box asking the user for a file name to which the current article should be saved. The dialog box also contains a check box labelled **Append to this file**. If this box is checked, WinVN will write the article to the end of the specified file. Otherwise, WinVN will overwrite the file with the article.

Press **OK** to actually save the article; press **Cancel** if you have changed your mind about saving the article.

### **Exit**

Closes this window.

4# File\_menu\_commands

5\$ File Menu Commands

6<sup>K</sup> File Menu Commands

#7 \$8 K9 **View Menu Commands**

**Next Article**

Causes WinVN to fetch and display the next article in this newsgroup. If there is no next article, WinVN says so.

**Next with same Subject**

Causes WinVN to search the subsequent articles in this newsgroup for an article with the same subject as the current article. (Leading "Re:" notations are ignored.) If a matching article is found, it is retrieved and displayed in the current Article Window. Otherwise, WinVN informs you that there are no more articles with that subject.

7# View\_menu\_commands

8\$ View Menu Commands

9K View Menu Commands

#<sub>10</sub> \$<sub>11</sub> K<sub>12</sub> **Respond Menu Commands**

**Followup Article**

Creates a Posting Window with the appropriate header and text to compose an article that responds to the article in the current Article Window. See Posting an Article.

**via Mail**

Creates a Mail Window with the appropriate header and text to compose an electronic mail message to the author of the current article. See Mailing a Message.

10# Respond\_menu\_commands

11\$ Respond Menu Commands

12<sup>K</sup> Respond Menu Commands

